



Blender Market – Bounty Hunter’s Den – Blender & Ue4 Virtual Reality Tutorial Series

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Blender & Ue4 Virtual Reality Tutorial Series: Start your journey to becoming the creator of Virtual Reality creator today!

The BouHunter'ser's Den is an 11-part tutorial series with more than 6 and 1/2 hours of mind-bending fun. The series is available free on YouTube without ads. Still, when you purchase the series on this site, you receive the tutorials without ads and all the project files and resources included for the tutorial series, which includes an end-of-project Unreal Engine 4 project with the complete room-scale VR experience!

This is what you learn:

- How do you set up the blender and Ue4 to develop VR
- How do you model the room?
- How do you create a model of the electronic equipment and its details?
- How do you make realistic procedural shaders that can be used for all objects?
- How do you build a Holo-table and create an awesome shader of holograms?
- How do you prepare objects for UV and unwrapping to export them to ue4?
- How do you bake the materials and create an identical scene in Ue4?
- How can I animate objects using a Blender and then import them into Ue4?
- How can we utilize the sequencer of Ue4 to control the replay of the scene?
- How do you create an excellent mood with lights and ambiance?
- How do I include music and sound effects in Ue4?

What About All The Updates To Blender and UE4?

This course focuses on the basic concepts of working with VR in Blender and Ue4. Updates and new plugins are being released constantly, and both applications are continuously evolving, but the fundamental methods and concepts covered in this course will remain relevant.

So, buckle up and get ready to enjoy sci-fi and your host, Chris Bailey, from CBaileyFilm!

The reasons to buy this series:

The purchase of the series gives each project file needed to complete each tutorial. This is seven blender files and the complete unreal project, including all assets and elements used to create the scenes (except in the Mandalorian model due to... Disney). These files let you go through every step of the project step-by-step. Additionally, you can use the files for your projects, too!

Additionally, you can download the entire 11 lessons in videos that can be downloaded and are free of charge! That's right! No Ads! You can download themThat'sany device and enjoy the videos (gasp) on the internet in breathtaking UHD4k (2720x1530)!!

Go ahead. Enjoy yourself. Stop reading and buy it!

What's Included:

- Video Tutorial Files (mp4 what's Resolution 2720x1530 (UHD 4K). Glorious stereo audio. Colorful.)
- Part 1 - Setting Up Eevee & Unreal For VR - 34:31
- Part 2 - Modelling The Room - 37:32
- Part 3 - Modelling The Details - 41:50
- Part 4 - Building the Holotable - 39:37



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标签

- Resources Blender Market
- 平面设计

- Part 5 - Animating in Blender for Unreal Engine 4 - 37:57
- Part 6 - UV Layout Made Easy! - 20:25
- Part 7 - Cameras, Blend Shapes, Rendering & Compositing - 29:45
- Part 8 - Baking Materials for Eevee & Unreal Engine 4 - 46:31
- Part 9 - Lightmaps VS Dynamic Lighting - 33:40
- Part 10, Part 10 - NLA editor Sequencer & Exporting Animations - 40:32
- Part 11 - Lights, Atmosphere & Audio - 39:30
- Project Files (Blender 2.8x -2.9x):
- Part 1 - Setting Up Eevee & Unreal For VR.blend
- Part 2 - Modeling The Room. blend
- Part 4 - Building the Holotable. blend
- Part 5 - Animating in Blender for Unreal Engine 4. Blend
- Part 6 - UV Layout Made Easy! Blend
- Part 7 - Cameras, Blend Shapes, Rendering & Compositing. Blend
- Part 8,9,10 Part 8,9,10 NLA Editor, Sequencer & Exporting Animations.blend
- Project Files (Unreal Engine 4):
- BountyHunterDen_v2.uproject
- The build, configuration, and content folders



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