



Unreal Engine - GOOD FX : Footstep (Engine version 4.26- 4.27, 5.0- 5.3)

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Unreal Engine - GOOD FX : Footstep:

Introducing a comprehensive collection of visually striking effects tailored specifically for character movements such as walking, running, jumping, and landing. This pack is meticulously designed to fulfill all your needs and requirements, enhancing the immersion and realism of your game or project.

- Over 50 Niagara particle effects meticulously crafted to add dynamism and flair to character movements.
- Includes a demo scene for easy implementation and visualization of the effects.
- Base footstep sound included, providing a solid foundation for audio integration.
- Each effect is intricately divided into seven parts to precisely synchronize with the character's various actions, ensuring seamless integration and alignment with animations.

Package includes:

- 1 Level
- 56 Niagara Systems
- 40 Niagara Emitters
- 42 Materials
- 3 Material Functions
- 79 Textures (maximum size: 2048 px)
- 4 Meshes (maximum triangle count: 572)
- 14 Sound Cues
- 6 Sound Waves

With a diverse array of effects and meticulous attention to detail, this pack offers a versatile solution for enhancing character movements in your project. Whether your characters are traversing vast landscapes or engaging in dynamic combat sequences, these effects add depth and immersion to every step, jump, and landing.



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