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BAO Mask 3D Warper - aescripts + aeplugins 1.6.2

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3D modeling using masks and accurate 2D warping. Great in character animation!

3D Modeling based on masks

You can now create animated 3D shapes using masks. There is no complicated interface to learn!

The GPU enhanced renderer allows you to incorporate 3D designs into other layers using lights and cameras for composition.

OJ and the OBJ sequence Export

It is also possible to export 3D forms as .obj as well as .obj sequences, and utilize them in your preferred 3D software and plug-ins (Cinema 4D Maya, 3DS Max, Blender, Element 3D, Plexus, Form, etc.).

Two-dimensional Warping that is precise

Mask 3D Warper includes a 2D model that allows for simple and precise 2D warping. This will alter how you can warp images forever. Make use of it as an alternative to the puppet tool to create 2D characters!

Mask 3D Warper is a modular plug-in comprised of three plugins that communicate with one another:

- 1. Mask 3D Warper. This plugin lets you create 3D designs using masks.
- 2. **M3DW Distorter.** This plugin lets you manipulate geometry and distortions for the 3D models that you have created. You can create any number of times you like.
 - For each situation, you have the option of choosing the 3D form or group of 3D shapes that will be affected.
- 3. **M3DW renderer.** This plugin will render all 3D models together. This means that you are able to Join shapes and intersect them using native 3D layers, or use cameras and lights...





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