



Blender Market – Alive! Animation Course In Blender

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Blender Market – Alive! Animation Course In Blender: Introducing "Alive!", the most comprehensive Blender animation course available. This course is designed to take you from animation fundamentals to advanced character action animation, covering everything you need to know to bring your creations to life.

Course Requirements:

- Suitable for animation beginners and advanced animators.
- No prior animation experience in Blender is required, but basic familiarity with Blender's UI, tools, and navigation is recommended.

What's Included:

- Over 180 videos
- More than 32 hours of lessons and exercises
- Blender files for each lesson
- Rigged assets including a ball rig, low poly squirrel rig, battle mech robot rig, and superhero "Trident" character rig

What You'll Learn:

- Master Blender's animation tools and workflow, from keyframing to advanced animation techniques.
- Understand 3D space and animate simple objects.
- Practice animating rigged objects, including multiple bouncing ball exercises and character animation.
- Learn the entire pipeline for creating a short animation, covering pre-production, camera work, staging, and more.
- Dive into advanced animation techniques, including animating robots with a layered approach, human locomotion, and creating advanced run and walk cycles.
- Explore the art of posing through reference studies, body mechanics, and advanced action animation such as 4-hit combos.
- Delve into advanced polishing techniques and character intro animation.



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