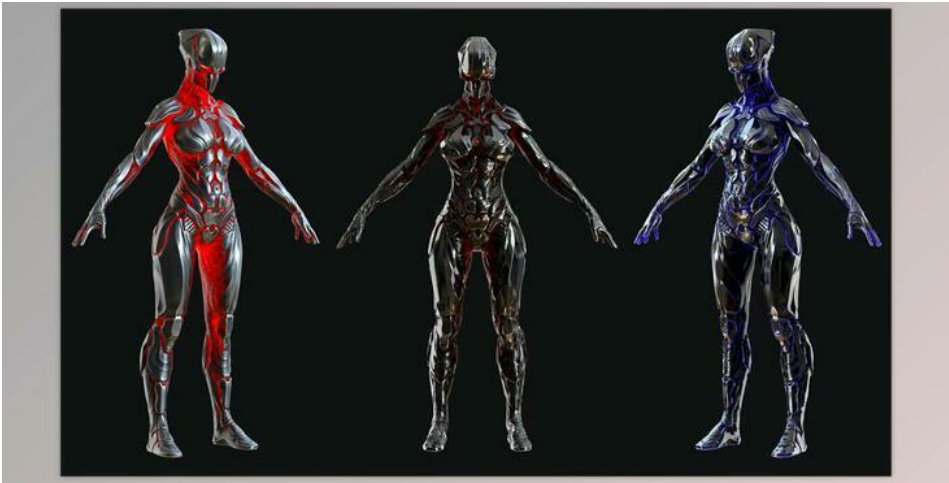




Unreal engine - Sci-Fi Robot v5.3

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Unreal engine - Sci-Fi Robot v5.3:

Low-poly Sci-Fi Robot Character Model:

- Textures Pack: 1 (4096x4096), containing 12 materials and 48 texture maps.

Model includes 14 animations (7 default demo animations):

- Walking (x5)
- Turn (x2)
- Run (x3)
- Jump (x1)
- Idle (x1)
- Dead (x2)

Polygon Counts:

- Faces: 13070
- Tris: 25850
- Vertices: 12927

Technical Details:

- Rigged: Yes
- Rigged to Epic Skeleton: Yes
- IK Bones Included: Yes (if rigged to Epic skeleton)
- Animated: Yes
- Number of Animations: 14
- Animation Types: In-place
- Number of Characters: 1
- Vertex Count: 12927
- Materials and Material Instances: 12
- Supported Development Platforms:
 - Windows: Yes
 - Mac: Yes



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