



Unreal engine - SMG2 v5.0

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Introducing a versatile weapon model with a plethora of customization options for your game development needs. This fully rigged model is compatible with the Epic skeleton (UE4 Mannequin Skeleton), featuring a variety of animations for seamless integration into your project.

Includes

- **Customizable Components:** Equip the model with an extended barrel, a suppressor, or both. Additionally, switch between a folding stock, a front grip, and two red dot sights, along with a choice of three magazines.
- **Sci-fi Hands:** The set includes basic sci-fi-style hands using a standard skeleton, providing a comprehensive solution for character interaction.
- **Animations:** The model comes with a range of animations, including walk, run, jump, turns, idle states, single shot, autofire, ADS (Aim Down Sight), reloading sequences, and more. Two distinct animation groups are available: with and without a front handle.
- **Color Customization:** The weapon and hand model materials contain masks for changing the color of various parts, allowing for personalized customization. Two camouflage textures are also included for added visual variety.
- **2K Textures:** The model features high-quality 2K textures for enhanced visual fidelity.

Technical Details:

- **HDRI Backdrop:** The scene includes an HDRI Backdrop for an improved view of the model.
- **Rigging:** Models are rigged, compatible with the Epic skeleton (UE4 Mannequin Skeleton).
- **Collision:** Automatically generated/custom collision is included for accurate interactions.
- **Vertex and Tris Counts:** Max Vertex: 21,161 (gun - 10,169, arms - 10,992); Max Tris: 37,656 (gun - 18,030, arms - 19,626).
- **LODs:** No LODs are currently implemented.
- **Materials and Textures:** The model comprises 26 materials and 66 textures, all with a resolution of 2K.
- **Supported Development Platforms:** PC/Xbox One/PS4
- **Supported Target Build Platforms:** PC/Xbox One/PS4

This comprehensive weapon model offers a blend of customization, detailed animations, and high-quality textures, making it an ideal choice for your game development endeavors across multiple platforms.



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