



Unity 3D-Models Cartoon City with Toon Shader v1.0

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Unity 3D-Models Cartoon City with Toon Shader Pack offers over 350 unique prefabs for creating detailed game environments.

How to use NightScene to quickly adjust to realistic lighting and textures in a project?

You can design your project using "Unity 3D-Models Cartoon City with Toon Shader".

It includes a variety of models such as street lights, houses, skyscrapers, and more, enhanced by a new toon shader for a visually stunning, artistic style. The pack features two ready-made scenes, DayScene and NightScene, for quick setup with realistic lighting and textures. Technical details include 386 models, 458 prefabs, and 20 textures at 2K resolution, all with clean UV-mapped meshes, compatible with the Built-In Render Pipeline.

"Unity 3D-Models Cartoon City with Toon Shader" Samples:



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