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Unreal Engine - Low Poly Town

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Unreal Engine - Low Poly Town:

Indulge in the charm of our "Low Poly Town" pack, an extensive collection providing everything you need to craft high-quality modular town-themed games.

- Diverse Models: Over 150+ distinct models including houses, walls, barrels, lamps, fences, street lights, cars, trees, modular roads, and more.
- Abundant Prop Variety: Choose from a plethora of props, offering a wide selection for your creative needs.
- Landscape Textures: Inclusive of ground and grass textures for a seamless integration with your town environment.
- **Dynamic Animations:** Engage players with animated birds soaring across the sky, adding a dynamic touch to your town setting.
- Demo and Overview Maps: Explore the possibilities with a demo map and an overview map, providing a
 comprehensive understanding of the assets at your disposal.
- Mobile-Friendly Design: Crafted with mobile devices in mind, ensuring optimal performance for both low and highend mobile platforms.
- Modularity: Modular walls, roads, fences, and electric poles for versatile and customizable town layouts.
- Flexible Materials: Shared materials that can be easily modified to create a diverse range of color options.
- Versatility in Style: Achieve various aesthetics, suitable for low poly, flat-shaded looks, and adaptable to different game genres.
- **Optimized Performance:** Ready for deployment on a range of platforms, including low and high-end mobile devices, Oculus, GearVR, Vive, and Daydream.
- Genre Compatibility: Ideal for RPGs, FPS, Third-Person, and Top-Down games, catering to diverse game genres.

Discover the versatility and efficiency of our Low Poly Town pack, designed to elevate your game development experience with its rich variety and mobile-friendly optimization.





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