



Unreal engine - Ultimate FPS Animations Kit v5.1

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Unreal engine - Ultimate FPS Animations Kit v5.1: Introducing the Full True FPS Character Pack, equipped with a comprehensive set of weapons and animations to enhance your gaming experience. Whether you're developing an FPS game or looking to expand your existing project, this pack has everything you need!

With these features and more, the Full True FPS Character Pack offers a comprehensive solution for creating immersive FPS gameplay. Elevate your game development with this versatile and powerful asset pack.

- Full FPS Pawn: Includes a complete FPS pawn with locomotion, providing seamless movement for your character.
- 22 Weapons: Choose from various weapons, each with a set of animations for idle, draw, equip, fire, reload, jump, and more.
- Assault Rifles: 6 models
- Snipers: 3 models
- Side Arms: 3 models
- Shotguns: 4 models
- Submachine Guns: 5 models
- Melee: 1 model
- Separated Body and Arms: Customize your character by hiding the body mesh for a traditional FPS without legs.
- Weapon Switching System: Easily switch between primary, secondary, and melee.
- Weapon Drop and Pickup System: Seamlessly pick up and drop weapons, as in games such as Valorant and CS: GO.
- UI: Includes a simple UI to display ammo and an advanced crosshair that adjusts based on velocity and recoil.
- Shell and Magazine Drops: Each weapon features a projectile-based shell and magazine drops for added realism.
- Weapon Sway: Enjoy a fully procedural sway system for enhanced immersion.
- Procedural Animation Offset: Adjust body animations dynamically for a more natural feel.
- Bullet Projectile, Notify-Based Camera Shake, Muzzle Flash, Crouch, SFX, Sniper Scopes, Bullet Holes, Knife Decals, Bullet Spread on Hip Fire, and more.



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