

Blender Smart Materials Window Procedural Water Drops

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Blender Smart Materials Window Procedural Water Drops: Introducing a collection of 14 window innovative materials meticulously crafted for Blender. This material pack streamlines the application of intricate materials with just a single click. It is designed specifically for the Cycles engine (note that Eevee usage may result in some loss of details and effects). Notably, this pack is not an add-on, eliminating the need for additional plugins. It encompasses broken windows, dripping water, and dirty windows.

What sets these materials apart is their "smart" nature – a compilation of materials with diverse procedural effects such as ambient occlusion, edge detection, curvature, and more.

Explore the features, including three procedural water-dripping materials that can be seamlessly added to your models. These water drops are customizable and can be animated effortlessly with a single parameter, compatible with both Cycles and Eevee engines.

Update Highlights:

- Addition of 12 new bumpy window materials.
- Enhanced functionality of parameter controls.

Stay ahead with this comprehensive material pack, perfect for elevating your Blender projects to the next level.

- Three procedural water-dripping materials.
- Fully customizable.
- Pre-set for easy integration with the Asset Browser.
- Compatible with Blender 3.6 and the latest versions.
- Comprehensive guide pages for easy navigation.



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