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Aescripts - PixelsWorld v3.2.0 For AE + Activation Serial (Win)

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PixelsWorld is a creative Coding plugin for After Effects plugin at which it is possible to conduct Processing-like code To build whatever your thoughts desires

Please Notice PixelsWorld is simply compatible with the newest Windows 10

What's PixelsWorld?

PixelsWorld Is a plugin for After Effects to leave images by conducting easy processing scripts. It is possible to achieve just about any visual impact using this plugin.

- Run Processing-like code.
- Render 3D geometry through SpreadSheet.
- Run the GLSL code.
- Run code out of shadertoy.com.
- Run the Lua code.
- · Apply easily sharable code presets

Creative Coding in After Effects

PixelsWorld bridges that the Gap to permit creative programming in AE. There's almost no limitation to what you can create with code!

Works in PixelsWorld Are made in Lua that is quite like Javascript, making it Friendlier for starting CG coders (You can of course use GLSL or Shadertoy languages).

You can use any preset into your own scene by simply one click, you Can then easily alter the preset code and then immediately see the results.

For Example, that is actually the Buildings preset in PixelsWorld.

PixelsWorld samples colour of a picture then pulls cubes based on The tried colours

SpreadSheet structure is motivated by the Geometry spreadsheet in Houdini.

You can construct any geometry by filling the Point, Vertex, Primitive, and Detail tables.



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