Alphapixel – Drop To Floor V1.2 for Cinema4D (Win+Mac)

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Drop To Floor is now updated to reflect the latest Cinema 4D R23 release! The latest C4D release is based on python 3. It has modified some of the code needed to create the plugin function. Here we are with the new update.

I've been working hard creating Drop To Floor in python so that we don't need to be without it! If you're not familiar using Drop To Floor it is an instant plugin that can use every object you choose and then drop its lowest point on uppermost point on the planar. This lets you create an floor plane, without the object colliding. This can be used with any polygon, primitive generator or deformer, as well as any other object.

Visit the page for freebies and download your copy. You will also receive a manual to end placing it on the floor forever!

Gfx plugin details of Alphapixel – Drop To Floor V1.2 for Cinema4D (Win+Mac)
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Change Log

09-09-20 - 1.2 Version 1.2 updated to C4D Release R23 or higher

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