



Cinema 4D R23 Essential Training: Vfx By Andy Needham

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Cinema 4D has evolved into an essential tool for the production process and provides an impressive set of capabilities to build Visual Effects (VFX).

How to use Cinema 4D workflow to create VFX and integrate effects in live action scenes?

You can learn how to integrate effects with "Cinema 4D R23 Essential Training: Vfx By Andy Needham".

Where can I download the product?

After subscription, You can download it for free from here.

In this class, you will learn about how to use the Cinema 4D workflow for creating the VFX you want and integrate the effects into live-action scenes. The instructor Andy Needham starts with an overview of VFX, with stunning examples that you have seen in the major Hollywood films.

He explains what is important about motion tracking and then gets hands-on, showing how to track and resolve an issue by using C4D's Motion Tracker. He also discusses the import and export of data in different formats used by industry professionals, making materials, as well as lighting 3D images. In addition, Andy shows how to split objects with Voronoi Fracture and how to set up as well as composite multipass renders. If you're confident to go, you can complete the test at the conclusion of the class to assess your new abilities.

Course Content

- 01- Introduction
- 02- What Are VFX
- 03- Getting Started with Motion Tracking in C4D
- 04- The Motion Tracking Workflow
- 05- Motion Tracker Additional Workflows
- 06- Destruction Techniques with Voronoi Fracture
- 07- Materials and Lighting
- 08- Rendering and Compositing
- 09- Challenge
- 10- Conclusion



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