



Unity Assets - Unity 3D-Models Aquarius Fantasy Series: Orcs v1.0

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Unity Assets - Unity 3D-Models Aquarius Fantasy Series: Orcs offers themed environments, using the standard pipeline without initial support for URP or HDRP.

How to use tree leaves, stone covers, and pitchers to design your project?

You can design your project using "Unity Assets - Unity 3D-Models Aquarius Fantasy Series: Orcs".

Most materials convert well to URP, except for specific shaders like tree leaves, rock top cover, and cloth. The pack includes a demo scene, 2048-resolution textures with a stylized yet semi-realistic look, and LODs for various objects. Detailed tri counts are provided for different structures, ranging from simple pieces to complex huts and walls. The pack features 391 modular prefabs, including trees, plants, rocks, structures, and decorative elements, organized into categories such as defensive pieces, housing components, and tribal items.

"Unity Assets - Unity 3D-Models Aquarius Fantasy Series: Orcs" Samples:

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