



Unity Assets - Unity 3D-Models Ancient City Ruins v1.0

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The **Unity Assets - Unity 3D-Models Ancient City Ruins** pack features over 450 modular Ancient Ruins prefabs, suitable for both interior and exterior scenes, and enabling various levels of custom building.

How to use prefabricated rooms and buildings for project design?

You can design your project using "Unity Assets - Unity 3D-Models Ancient City Ruins".

Highlights include premade rooms and buildings, decorative and nature props, and a comprehensive ruined city demoscene. Compatible with HDRP and URP, it includes a wide array of architectural elements and terrain assets to create unique and mysterious city ruins with ease. The pack comprises detailed prefab lists, such as ruins, columns, gates, walls, and nature props, among others.

"Unity Assets - Unity 3D-Models Ancient City Ruin "Samples:



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