



Unity Asset - The Ancient Set - Temples v1.25

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The **Unity Asset - The Ancient Set - Temples** is the first installment in a new series of fantasy-historical-themed building packs.

How can users easily change the appearance of structures from a "stone" look to a lighter and more elegant style?

They can design their project using "Unity Asset - The Ancient Set - Temples".

The initial release, version 1.25, includes 104 "Dungeon Preview" prefabs and 82 new temple supply pieces. Although not based on a specific historical period, the pack combines fantasy and historic elements, featuring rounded pillars, stone walls, detailed meshes, arches, unique roof shapes, and a variety of nature prefabs and ground textures.

"Unity Asset - The Ancient Set - Temples" Samples:

Users can easily modify the appearance of structures from a "stone" look to a lighter, elegant style by adjusting the materials' albedo, offering flexibility in creating diverse temple or stone environment scenes.



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