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Unreal Engine - Grocery store props collection

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Unreal Engine - Grocery store props collection: Introducing a comprehensive environment package featuring a diverse range of props centered around a grocery store theme. This collection encompasses store shelving, refrigerators, freezers, cash registers, groceries, security office assets, ducts, lighting fixtures, electrical wiring, ventilation systems, restroom facilities, and warehouse assets.

Technical Specifications:

Unique Meshes: 429Collision: Included

• LODs: Implemented for optimal performance

• Texture Resolutions: Varied, ranging from 4096x4096 to 1024x1024

Supported Development Platforms:

Windows

This environment package is a rich assortment of meticulously crafted assets, catering to the intricacies of a grocery store setting. With a substantial number of unique meshes and technical features such as collision and LODs, it offers developers a versatile toolkit to create immersive and detailed environments for their projects on the Windows platform.





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