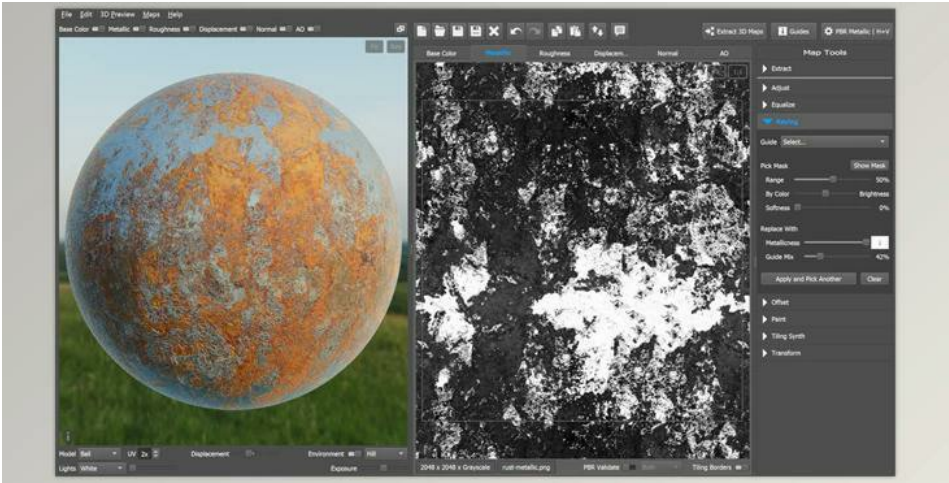




PixPlant 5.0.49 (Win)

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PixPlant 5.0.49 (Win):

PixPlant is a versatile solution for 3D map creation and the swift conversion of everyday photos into seamlessly tiling materials, particularly beneficial for Physically Based Rendering (PBR) workflows.

What should we do to create 3D maps and quickly convert everyday photos into tiling materials?

You can use "PixPlant" to convert your images into tiles.

Where can I download the product?

After subscription, You can download it for free from here.

Streamlining PBR Workflow

Traditionally, crafting and tiling 3D maps and materials has been a demanding and intricate task. But with PixPlant, this complexity is simplified.

Unparalleled Automated Tiling

PixPlant boasts the market's best-automated tiling capabilities. Simply open a photo or a set of scanned maps, make a few adjustments, and within seconds, you'll have your seamless tiling version ready.

PBR Materials from Photos

PixPlant allows you to capture the essence of unique surfaces for your projects. By selecting a photo and running it through PixPlant, you can swiftly transform it into a seamless tiling material. Moreover, PixPlant offers the ability to extract a variety of 3D maps from real-world photos, including Base Color, Metallic, Roughness, Displacement, Normal, Ambient Occlusion, or Opacity maps.

Intuitive Materials Editor

PixPlant provides user-friendly tools for editing, extracting, and transferring features between different 3D map types. Exporting your PBR materials to popular software like Blender, 3ds Max, VRay, Maxwell, Unreal, Unity, and others is a straightforward process.

- **Seamless Tiling Map Creation:** PixPlant excels at crafting seamless tiling maps, whether from photographs or synchronized scanned textures.
- **PBR Material Extraction:** It can extract Physically Based Rendering (PBR) materials from real-world photos with customizable settings, offering great flexibility.
- **3D Map Editing Tools:** PixPlant provides a diverse range of tools for 3D map editing, extraction, and feature transfer, making it a versatile choice for texture manipulation.
- **3D Preview and Rendering:** Users can access a 3D preview area with PBR rendering capabilities, and PixPlant also supports the Traditional Diffuse-Specular workflow.
- **Interactive Learning:** PixPlant offers contextual help and an integrated tutorial system, ensuring step-by-step interactive learning to aid users in mastering the software.
- **Export Compatibility:** It seamlessly exports materials to popular platforms including Blender, 3ds Max, VRay, Maxwell, Unreal, Unity, and more. Additionally, it includes a plug-in compatible with Adobe Photoshop.

Where PixPlant is Utilized:



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Software 平面设计

PixPlant is embraced by renowned companies across various industries where the creation of seamless tiling 3D materials is pivotal. Its applications extend to industrial design, architectural visualization, visual effects, and game development, catering to the diverse needs of these sectors.

System Requirements:

Supported Operating Systems: Windows 11, 10, 8.1, or 7 SP1 (64-bit).

Graphics Processing Unit (GPU): Direct3D 11 compatibility is required.

Integration with Software: PixPlant features a plug-in that seamlessly integrates with Adobe Photoshop and other 64-bit host applications.

What is PixPlant?

PixPlant is a software tool used for creating high-quality seamless textures and 3D maps. It allows users to generate textures from photos or other images, with options for tweaking and customizing the results. With PixPlant, you can seamlessly tile textures, adjust colors, and generate normal, displacement, specular, and ambient occlusion maps for use in 3D rendering software or game engines. It's commonly used by artists, designers, and game developers to quickly generate realistic textures for their projects.

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