Unreal Engine - Sandstorm FX v5.0

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Unreal Engine - Sandstorm FX v5.0: Introducing SandStorm FX, a comprehensive collection of effects including massive storms, tornadoes, sand, smoke, dust, and more. With a combination of Niagara Effects and Blueprints, you'll experience simplicity with enhanced control over your visual effects.

Technical Details:

- Type of Emitters: Utilizes GPU Niagara Systems emitters for efficient performance.
- Includes 38 Niagara Systems Effects and 4 Niagara Module Scripts for diverse visual effects.
- Contains 10 Master Materials and 35 Material Instances for flexibility and customization options

- Easy to Use: Simple to implement and customize, even for users with limited knowledge of particle systems.
- Customizable: Each effect comes with parameters that allow for extensive control over the appearance and behaviour of the impact.
- High Quality: Enjoy high-quality visual effects that enhance the realism and immersion of your game or project.

VFX4Game:

- Path Tracer support for enhanced rendering capabilities.
- Includes 8 Blueprint Effects with various options for customization.
- Some effects feature motion vectors and normal maps for added realism.
- Features a 3D sand particle effect for dynamic sandstorms.
- Utilizes 4K textures for crisp and detailed visuals.

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