



Blender – Tiny Eye v1.3

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Blender – Tiny Eye v1.3: Imagine a world where creating eyes isn't daunting but a delightful journey. That's where 'TinyEye' steps in, your magical wand for crafting the windows to the soul.

TinyEye takes the pain out of eye creation, whether you're conjuring stylized cartoon eyes or summoning hyper-realistic orbs. The palette of colors, shapes, and sizes at your disposal is as vast as the universe itself.

And here's the enchanting twist: it's free! Now, you can bring your eyes to life without emptying your magical pouch.

About the Author: Jamie Dunbar

Meet the master conjurer behind TinyEye, Jamie Dunbar, the founder of Dragonboots Studios. Hailing from the mystical lands of Australia, Jamie's magic extends to 3D animation. Dragonboots Studios partners with the Texas Children's Hospital, using their skills to weave educational animations that teach children about heart disease procedures. Jamie leaped Blender three moons ago with over a decade of character design experience. Now, Dragonboots Studios dances with a fusion of Maya and Blender to create their animated spells.



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