



## Unity Asset - TerraLand 3 - Real-World 3D Terrain Tool v3.6.3

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TerraLand is your go-to solution for creating high-resolution real-world 3D terrains, both in the Unity editor and at runtime, thanks to its innovative streaming system.

Not limited to real-world terrains, TerraLand empowers users to customize terrain data files, enabling the creation of surfaces like the Moon or Mars using data from external terrain generators such as World Machine, Geoglyph, World Creator, Houdini, and more.

With TerraLand's built-in streaming feature, Unity terrains reach new heights, seamlessly updating vast worlds around the player with intelligent behavior. Leveraging multi-threading and asynchronous functions, performance concerns are a thing of the past.

Furthermore, TerraLand can load splatmaps in runtime, effortlessly converting renders from external terrain generators into streaming tiles.

Equipped with processors, TerraLand offers a complete suite for terrain enthusiasts, providing a wide array of terrain editing operations directly within Unity. From accurate coordinate data to detailed geo-location and geo-referencing, TerraLand facilitates complex GIS, simulation, and gaming projects.

TerraLand 3 is a comprehensive package, featuring numerous demo scenes and simple, informative tutorials to expedite your journey into terrain manipulation within Unity.

- **Full Source Code Included:** Gain complete access to the source code for full customization.
- **Comprehensive Suite:** Empowers you to generate, edit, update, resample resolution, smooth, split, stitch, texture, convert to mesh, and export terrains effortlessly.
- **Data File Processors:** Easily slice high-resolution heightmaps and imagery files into tiles optimized for streaming.
- **Image Processors:** Automatically remove shadows, create colormaps, and generate splatmaps with ease.
- **No External Sign-up Required:** No need to sign up on external websites or sources for access.
- **Unlimited Server Requests:** Enjoy unlimited server requests for heightmaps and imagery, ensuring you have access to the data you need.
- **Accurate Centimeter Area Selection:** Precisely select areas down to the centimeter level for detailed terrain editing.
- **Highest Resolution Global Coverage:** Benefit from the highest resolution global coverage for realistic terrain representation.
- **ESRI Community-Driven Data Source:** Utilize ESRI's updating community-driven data source for accurate terrain information.
- **Compatibility:** Compatible with Unity's terrain system and any other 3rd party assets, ensuring seamless integration into your projects.
- **User-Friendly Interface:** Intuitive and user-friendly interface makes terrain generation and editing a breeze.
- **Fast Multi-Threading Terrain Downloads & Generation:** Experience lightning-fast terrain downloads and generation with multi-threading support.
- **Stay Within Unity:** Conduct all operations within Unity, even in complex projects, for uninterrupted workflow.
- **Abundant Learning Resources:** Access plenty of video tutorials and documentation resources for easy learning.
- **Active Support:** Receive active support through emails and forum posts to address any queries or issues.
- **Professional Community:** Join a professional community involved in high-end projects, fostering collaboration and knowledge sharing.
- **Enterprise and Educational Use:** Widely used in enterprise and educational projects, ensuring reliability and



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