



Unity Asset - Viking Girl - Modular Character v1.0

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Unity Asset - Viking Girl - Modular Character v1.0: This low-poly, game-ready asset is meticulously crafted for versatility and compatibility across various game genres, including RPGs, strategy games, and first-person shooters. The asset is rigged using the Epic Skeleton, ensuring seamless integration into Unreal Engine projects. Additionally, it features modular components, allowing for easy customization and assembly of game environments.

With PBR textures and colour options, developers can achieve stunning visual fidelity while maintaining optimized performance. Including ARKit/Apple Blendshapes (Morph Targets) provide enhanced realism and interactivity for augmented reality experiences.

For rendering, this asset is compatible with Unity's Render Pipeline, including the Built-in Render Pipeline, Universal Render Pipeline (URP), and High Definition Render Pipeline (HDRP). Whether you're creating a vibrant fantasy world or a gritty urban environment, this asset offers the flexibility and quality necessary to bring your game to life. A two-sided shader is also provided in the "Shaders" folder for added visual depth and realism.



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