



Unity Asset - STORY - Wildlands Bundle v1.5

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The **Unity Asset - STORY - Wildlands Bundle** offers 146 unique, handpainted elements for creating detailed adventure environments in Unity's wildlands. Compatible with both the Built-in Render Pipeline and Universal Render Pipeline (URP), these nature assets are easily customizable for various settings, featuring adjustable colors and wind effects.

How to use the visual effects of water, grass, tree leaves, and stones to design your project?

You can use "Unity Asset - STORY - Wildlands Bundle" to design your project.

The pack includes 97 props, multiple tree and stone variations, plants, and environment assets with custom light maps. It also offers diverse textures, including a handpainted skybox, terrain, and FX textures. Custom shaders enhance water, grass, tree leaves, and stone visuals, while particle effects add dynamic elements like fire and god rays, providing a comprehensive toolkit for environment creation.

"Unity Asset - STORY - Wildlands Bundle" Samples:

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