



Old Auto Smooth v1.0.2 – For Blender 4.1

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Old Auto Smooth v1.0.2 – For Blender 4.1: Check out the Old Auto Smooth Add-On for Blender, a solution designed to restore the familiar functionality of Auto Smooth from previous Blender versions in the latest release. With this add-on, you can effortlessly manage Auto Smooth settings.

Here's how it works:

- **Installation:** After installing the add-on, head to the Object Data tab within the Properties area and locate the old 'Normals' panel.
- **Toggle Auto Smooth:** Within the 'Normals' panel, toggle Auto Smooth ON/OFF and adjust the angle to your preference. The add-on seamlessly handles the Auto Smooth modifier in the background, ensuring it remains at the bottom of the stack.
- **Quick Access:** Alternatively, right-click in the viewport and select "Shade Smooth by Angle (OAS)" for a fast way to achieve the desired effect, similar to using Shade Smooth or Shade Flat.

While the add-on is experimental and may have some rough edges, your feedback is invaluable in refining its performance. If you encounter any issues or have suggestions for improvement, feel free to reach out via Discord or email. Let's make Auto Smooth in Blender smoother than ever before!



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