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Blender Market - Quick Snow v3.2

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Blender Market – Quick Snow v3.2: Quick Snow for Blender is an essential add-on designed to transform your scenes effortlessly into winter wonderlands. With just one click, you can blanket your scene with dynamic snow, providing various features to control your shaders masterfully. This powerful plugin works seamlessly with Blender versions 3.0 and later, including Blender 3.3 LTS, 3.4, 3.5, and 3.6, and is now compatible with macOS.

How to create dynamic snow material for each object using default settings?

You can use "Blender Market - Quick Snow" to apply snow to the images.

Where can I download the product?

After subscription, You can download it for free from here

Gfx plugin details of Blender Market – Quick Snow

The product is in the category from Blender Market, for more information about this post you can click on the home page link in the sidebar.

To search for similar products to Blender Market – Quick Snow,

Unleash the full potential of your creativity with Quick Snow for Blender, offering unparalleled control over your winter scenes while saving you valuable time.

Geo Snow Mesh:

- Create snow mesh in a single click with the magic of Geometry nodes.
- Real-time snow mesh creation with Geometry nodes for rapid results.
- Effortlessly control Geo Snow coverage with the ray cast feature.
- Generate Geo Snow mesh masks with procedural noise textures.

Environment Effects:

- Packed with built-in presets for controlling snow direction, velocity, turbulence, fog, and more.
- · Achieve photorealistic environments with one-click ease.
- Automatically create dynamic snow material for any object, even supporting foliage shaders.

Snow Displacement:

- Add snow displacement to objects using experimental adaptive subdivisions.
- Animate snow coverage values or any shader parameter for dynamic scenes.

Auto Gravity Rotate:

• The auto gravity rotate feature ensures the snow always stays on top of the object, making it ideal for animations.

Control Everything:

- Easy adjustments for snow coverage, blending, displacement, material settings, and more.
- Infinite control over 3D scene settings through user-friendly panels.

Blending Features:

Average blend calculates height based on object geometry and normal map for realistic blending



- Pixel blend calculates height on every pixel based on object geometry and bump/diffuse map.
- Blend softness controls the softness of snow blending to the surface.

Snow Material Features:

- Fully customizable snow material with options to change tint, softness, wetness, AO, and add glitters.
- Auto Scale feature adjusts snow texture scale according to object scale for realistic proportions.
- Catalog of 16 high-quality materials in 1K, 2K, and 4K textures with full PBR shaders.

Snow Mask Options:

- · Gradient mask removes snow along the z-axis from the bottom, which helps create grass or snow-free lower parts.
- Texture mask combines procedural noise and musgrave texture to create custom snow masks.
- Vertex paint mask allows manual painting of masks to add or remove snow from specific areas.
- Edge and cavity masks add or remove snow in cavities, faces, and edges.

Snowfall:

- · Create an entire snowstorm scene with one click.
- · Quick animated snow fog for added realism.

What is Blender Market - Quick Snow?

"Quick Snow for Blender" is an indispensable add-on crafted to effortlessly transform your scenes into enchanting winter wonderlands. With a simple click, you can drape your scene in dynamic snow, offering a range of features to expertly control your shaders.



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