



Unreal engine - L Dark Wizard v4.19

2025-02-10 16:50:03 label 我要反馈 下载页面



Unreal engine - L Dark Wizard v4.19: Presenting a dynamic asset designed for Marmoset 4, this model is skillfully rigged with the Epic Skeleton, including IK bones for enhanced flexibility. The inclusion of facial expressions through Morph Targets and Blendshapes ensures a versatile character animation experience. The asset features PBR textures in Metal/Roughness at 4k resolution, guaranteeing high-quality visuals.

Technical Details

- Rigged: Yes
- Rigged to Epic skeleton: Yes
- IK bones included when rigged to the Epic skeleton: Yes
- Animated: Yes
- Number of Animations: 7 (demo)
- Animation Types: In-place
- Number of Characters: 1
- Vertex Counts of Characters: 59,616
- Number of Materials and Material Instances: 15
- Number of Textures: 41
- Texture Resolutions: 4096
- Model is modular, offering flexibility in customization.
- Cloth and hair simulation add realism to animations.
- Preview and test in ALSV4.

Two dress types:

- Skinned to additional joints (model with this type of dress).
- Skinned to the legs joints, named "dress_wo_ab."

Bones Added:

- Eye_r, eye_l
Skirt and dress joints for front, back, left, and right sides (multiple segments)
Hair joints for left and right sides

Supported Development Platforms:

- Windows: Yes
- Mac: Yes
- Documentation: No

Please note the additional joints and bones provided for detailed animations. Experience the versatility of this asset with facial expressions, modular options, and realistic cloth/hair simulation. Ideal for Marmoset 4, this character asset is ready for your creative projects on Windows and Mac platforms.



去下载

标签

- 3D-Models
- 平面设计
- Unreal Engine



付费会员
已有 1676位



价值评估
商业价值约 ￥6635.87万元



下载数量
已下载 222908次