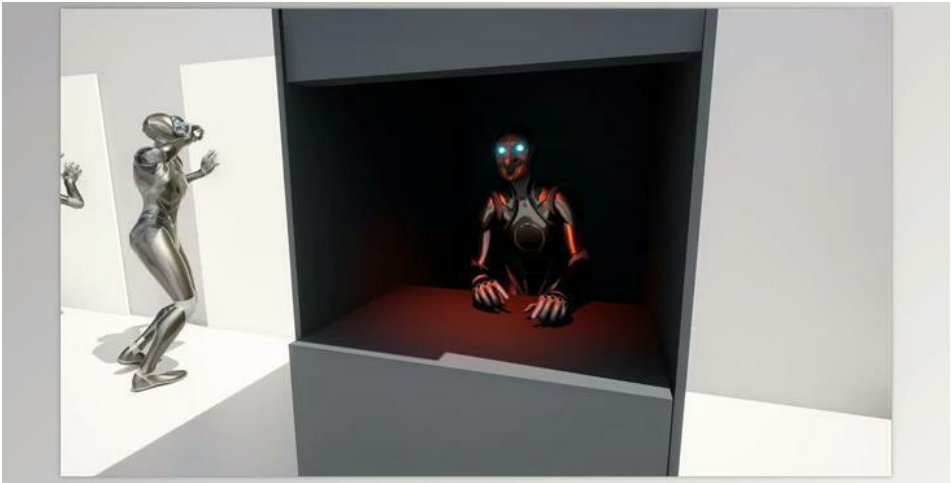




### Unreal engine - Witch Hag v5.0

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**Unreal engine - Witch Hag v5.0:** Discover a comprehensive asset pack tailored for game development, featuring a collection of 106 meticulously handcrafted creepy Witch Hag animations ideally suited for an enemy NPC. From bone-chilling attacks to eerie idle movements, this pack offers diverse animations to bring your character to life. With animations for various actions such as crawling, spell casting, and interacting, you can immerse players in a haunting gaming experience. Please note that while the animations are ready for implementation, blueprints for gameplay are not included, and character models showcased in promotional materials are not part of the package.

- Pose-matched start and end frames for seamless transitions between animations.
- Compatibility with UE4 and UE5 mannequin animations.
- Rigged to Epic skeleton, ensuring easy integration into your game.
- Inclusion of IK bones for enhanced realism.
- Animation types include Root Motion, providing versatility for character movement.
- Supported development platform: Windows.



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