



Unreal Engine - Animalia - Honeybee (Engine version 4.24- 4.27, 5.0- 5.2)

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Unreal Engine - Animalia - Honeybee: Introducing the animated realistic Honeybee, featuring a detailed model with 3 animations available both with and without root motion. The 4K textures, along with LODs, ensure high-quality visuals. Equipped with a 3ds Max animation rig and a ragdoll setup, this honeybee is tailored for seamless integration into your game. The model, scaled to Epic Skeleton, includes 1 character rigged with 17,568 vertices. It offers 3 animations, excluding in-place animations, with root motion and in-place variants. This versatile asset is suitable for all development and target build platforms.



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