

Unreal Engine - Magical Crystal VFX Pack v5.2

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Unreal Engine - Magical Crystal VFX Pack v5.2:

Introducing our latest release: a comprehensive pack of customizable magical crystal visual effects, powered by Niagara Effects and Dynamic Materials. With over 28 Customizable Crystal Visual Effect Sets, including 28 Niagara Systems and 1 Niagara Emitter, this pack offers unparalleled flexibility. Featuring 2 Material Functions, 41 Effect Materials, 39 Effect Textures, 14 Crystal Textures, 15 Crystal Materials, 10 Crystal Cutting Models, and 11 Effect Models, the possibilities are endless.

- 28+ Customizable Crystal Visual Effect Sets
- 28+ Niagara Systems
- 1+ Niagara Emitters
- 2+ Material Functions
- 41+ Effect Materials
- 39+ Effect Textures
- 14+ Crystal Textures
- 15+ Crystal Materials
- 10+ Crystal Cutting Models
- 11+ Effect Models

Additionally, all crystal visual effects are fully customizable, allowing you to tweak textures, colors, emissive properties, particles, scale, materials, and static meshes effortlessly.

Stats:

- Images and Textures: 53
- Materials and Instances: 56
- Materials and Functions: 2
- Niagara Systems: 18
- Niagara Emitters: 1
- Static Meshes: 21
- Collision: Automatically generated
- LODs: Not included
- Texture Resolutions: Ranging from 512 to 8096
- Vertex Count: Ranging from 42 to 399567
- Input: Keyboard, Mouse
- Network Replicated: Not implemented



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标签

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