

Blender Market – Trackerjack 1.0.2

2025-02-10 16:41:47 [label](#) [我要反馈](#) [下载页面](#)



Blender Market – Trackerjack 1.0.2: TrackerJack is a streamlined solution for seamlessly exporting After Effects 3D camera-tracked footage—complete with cameras, nulls, and solids—into Blender. This integration allows for the swift creation of tracked cameras, background footage, vector point clouds, and planes within Blender, leveraging the speed and efficiency of After Effects' 3D Camera Tracker.

Why TrackerJack? While Blender boasts a versatile native 3D tracker, it can be time-consuming, particularly for more extended and intricate scenes. TrackerJack capitalizes on the speed and user-friendliness of After Effects' 3D Camera Tracker, enabling users to spend more time in Blender for modeling, animating, and rendering.

How it Works: TrackerJack consists of two components:

- **After Effects Export Panel:**
 - Track your footage in After Effects.
 - Create nulls and solids to enhance scene details.
 - Add Camera information to the TrackerJack Panel and export a JSON file with tracked data.
- **Blender Import Panel:**
 - Utilize TrackerJack Import in Blender to automatically generate a matched scene.

What is Imported or Created?

- All 3D tracked camera details and animation, with the background footage attached.
- Scene duration, frame rate, and color settings are configured.
- Tracked points imported as point clouds with editable vertices or as empties.
- Solids are imported as mesh planes.
- All items parented to an empty named "World" for easy scaling and grid alignment.
- Quickly scale the scene to real-world dimensions with the provided Human Scale Mesh.
- A simple compositor setup is created for seamless rendering.
- Any solid in the After Effects timeline named "Shadow" will have a shadow catcher procedural node shader applied.

Compatibility:

- Tested and compatible with After Effects versions 2021-2023.6.
- Tested and compatible with Blender versions 2.83-3.6.

TrackerJack streamlines the workflow between After Effects and Blender, providing a faster, more efficient process for incorporating 3D-tracked elements into your projects.

- Utilizes After Effects' built-in 3D Camera Tracker.
- Expedited results allow for more time dedicated to modeling and animating.
- Handles longer and more intricate moving tracks with ease.
- Simplifies scene alignment and real-world scaling.
- Incorporates built-in shortcuts for background footage and composition node setup.
- Enables the addition of extra point clouds and layers post-initial import to update scenes.



去下载

标签

- Resources Blender Market
- 平面设计



产品数量
已有 42647个



付费会员
已有 1676位



价值评估
商业价值约 ￥6635.87万元



下载数量
已下载 222908次