



Unreal Engine - Characters Animalia - Housefly (Engine version 4.24-4.27, 5.0-5.2)

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**Unreal Engine - Characters Animalia - Housefly (Engine version 4.24-4.27, 5.0-5.2):** Introducing the animated realistic Housefly, a meticulously designed model with 4K textures and 10 animations, all available with and without root motion. The model includes LODs and a ragdoll setup, ensuring seamless integration and optimal performance. Scaled to the Epic Skeleton, this housefly model is rigged and ready for use in your game. With 14,280 vertices, the asset offers 10 animations, covering various movements, available in both root motion and in-place variants. This versatile asset is suitable for all development and target build platforms, making it an excellent addition to your project.



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