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Unreal Engine - POLYGON - Street Racer (Engine version 4.25 -4.27, 5.0 -5.3)

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Unreal Engine - POLYGON - Street Racer: Introducing an epic low-poly asset pack tailored to create a street racer-themed polygonal-style game. With over 1000 detailed prefabs, this pack offers a comprehensive range of modular vehicles, characters, props, weapons, and environment assets, perfect for building immersive gaming experiences.

Assets:

- Characters: Featuring 15 diverse characters, each with unique styles and attire
- · Vehicles: Includes 15 different vehicle types, from exotic cars to boats and trucks
- · Vehicle Attachments: A wide variety of bumpers, spoilers, wheels, seats, and more for customizing vehicles
- Props: A plethora of props, including road barriers, signs, crates, tool cabinets, and street lights
- Environment: Features dirt piles, ground tiles, walls, buildings, and other elements essential for creating a realistic street racing environment
- Fully customizable vehicles with openable doors, bonnets (hoods), and boots (trunks)
- Extensive selection of vehicle parts, accessories, skins/liveries, and iridescent paint materials
- Includes a vast shipping dock demo scene, complete with ships, containers, cranes, piers, and more
- Character poses included for reference



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