Unreal Engine - Pipe System Pack (Engine version 5.0- 5.2)

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Unreal Engine

Unreal Engine - Pipe System Pack: Create a realistic pipe system quickly and easily with this comprehensive project pack, ideal for industrial areas such as a factory, yard, facility, sewer, or an old industrial building. The project includes everything you need to create a pipe system for your project.

- 32 Static Meshes
- Most materials include: base color, normal, and an ORM/ORMH packed texture (R-Occlusion, B-Roughness, G-Metallic, A-Height)
- 1 master material (easy to customize), 1 master material for steam particles, 22 material instances, and 1 Material Parameter Collection
- The presentation scene and the showcase scene are included
- 1 Niagara System (Steam)
- 26 Textures sizes from 2048x2048 to 4096x4096 (most of them 2k or 4k with LOD bias enabled)
- 2 Blueprints: Pipe Blueprint and a bonus Cable/Wire Blueprint
- Collision: Yes.

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