



Blender Market - PostShade - Dissolve FX v1.01

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PostShade-DissolveFX is a real-time shader solution designed to create Sci-Fi/Fantasy-style dissolve effects for animations and still renders.

How to use the shader group to make objects disappear in a visually appealing way in Blender?

You can use "Blender Market - PostShade - Dissolve FX" to design your project.

It offers easy setup and customization through exposed parameters, allowing users to append it to existing shaders and animate evaluation time to achieve desired results. The Dissolve FX shader group is ideal for making objects disappear in a visually appealing manner and can be combined with other render effects. It is compatible with both Eevee and Cycles render engines.

"Blender Market - PostShade - Dissolve FX" Samples:



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