



Unity Asset - Lowpoly Style Ultra Pack v1.21

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The **Unity Asset - Lowpoly Style Ultra Pack** offers six distinct low-poly environment packs: Asia, Desert, Woodlands, Winter, Forest, and Tropical Islands, at an unbeatable price.

How to design your project using prefabs?

You can use "Unity Asset - Lowpoly Style Ultra Pack" to design your project.

Users can easily build custom environments using drag-and-drop assets, each with appropriate colliders and prefabs, or utilize six prebuilt demo scenes. Optimized for performance, all six environments share a single material and texture, enabling efficient draw call batching in Unity.

Key features include a 2048px texture size (scalable to 512px), comprehensive polycount details, and 336 prefabs. The included packs are Lowpoly Style Asia, Desert, Alpine Woodlands, Arctic Tundra, Forest, and Tropical Island.

"Unity Asset - Lowpoly Style Ultra Pack" Samples:



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