



Blender Market - Quake Handheld Camera

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**Blender Market - Quake Handheld Camera:** There is no need to use motion tracking for creating realistic camera motion or hand-held effects for your angle shots. No more curve nonsense. This addon does all that for you with only one click; it's entirely procedural.

Quake Handheld Camera

This was designed to work with Blender 2.93 and up. However, it works on Blender 2.80. however, it is not recommended due to the many API changes and features. It comes as part of Blender's Quake Addons, Quake Motion Camera, with additional options like camera shake camera tools and more.

- **30+ Presets:** includes a variety of shake-related camera presets for phones, movement or car chases, running, and many more that you can apply
- **Random Motion Generator:** The result is camera shakes that appear random depending on the axis you choose, making your unique camera shake
- **Low causes low-speed shakes:** Medium produces medium shakes, which can be observed
- **High produces extreme camera motion:** Use the Mix Channels Option to rotate locations and rotations together.



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