



How to Render a Character from Start to Finish

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How to Render a Character from Start to Finish: Learn how you render a character from start to finish

The curriculum of the course:

- Meet Your Instructor
- An introduction to the class
- An introduction to our program
- Blending Tips and Techniques
- Learning what is the Color Wheel to select Color Palettes
- Skin tones--Distribution Blush as well as Shadows on the Face
- Different Types of Skin Tones and Color Palettes
- Eyes - Pupils
- Eyes - Eyelashes and Eyebrows
- Understanding Hair in Shapes
- Enhancing Value and Depth with Color
- Detailing using Colors
- Cloth Folds: Understanding and translating references into your Illustrations
- Blocking Out Shadows and Highlights
- Detailing Part 1 - 'Chiseling'
- Detailing Part 2 - Adding Colors
- Hands -- Understanding and translating references into your illustrations
- Skin Tones of the Hand
- Layer Blending Modes
- Photoshop Filters and Features
- Congratulations on Completing the Course



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