



Unreal Engine - Parasite Zombie 06 (Engine Version 5.3)

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The **Unreal Engine - Parasite Zombie 06** is a versatile 3D character designed for integration into Modern, Futuristic, or Medieval Horror/Action games.

How to design 3D characters for horror games?

You can use "Unreal Engine - Parasite Zombie 06" to design your project.

This character features a unique design and includes variant and modular materials to suit different artistic contexts. Technically, the Parasite Zombie is larger than the standard Unreal mannequin and is fully rigged, scaled, and animated to the Epic skeleton. It includes one main character model with 27,794 vertices and 48,570 tris, boasting high-resolution textures of 4096x4096. The character also comes with nine animations, including various poses, idle, walk, run, and jump sequences.

"Unreal Engine - Parasite Zombie 06" Samples:



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