



## Isotropix Clarisse v5.0 SP14 (Win, Mac, Lnx-SP13)

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**Isotropix Clarisse v5.0 SP14 (Win, Mac, Lnx-SP13):** Clarisse iFX is an incredibly powerful CG toolset that world-famous creative studios trust. Created by artists to be used by artists, it was made to make it easier to manage today's complicated creative workflows and empower users with speed, interactivity, and power when working with datasets that include billions of polygons.

## Gfx plugin details of Isotropix Clarisse

The product is in the **Software category**, for more information about this post you can click on the home page link in the sidebar. To search for similar products to Isotropix Clarisse iFX,

Based on the feedback of today's top CG creators, Clarisse IFX brings together powerful lighting, rendering, and design tools in one easy-to-use package. With its CPU-based rendering engine, built on unidirectional path tracing, users can collaborate on complex, data-rich environments, scenes, and objects and have complete control over their creative making.

Clarisse IFX seamlessly fits into the heart of every contemporary production line. It's a user-friendly flexible, comprehensive, and flexible toolkit specifically designed for the needs of production and studio teams that worked with CG today and ten years ago.

### WORK INTERACTIVELY ON THE FINAL RENDERED IMAGERY

Bring light to creating with an advanced, lightning-fast, state-of-the-art processor. Creatives do not have to be blind when working and can interact with the final image and see live updates within the viewport.

- This means nine times more inventive variations and an open, flexible method of creating content.
- Modify hero assets in a dynamic way
- Speed up your work with unidirectional path tracing as well as PBR
- You can speed up the creation process by iterating faster

### DEEPER COLLABORATION FOUNDED IN POWERFUL REFERENCING

Automatically synchronize all assets in a scene using just one click. Clarisse's powerful hierarchical workflow allows for the creation of a uniform, collaborative process. Hundreds of creatives can work in one platform while ensuring the technical directors, artists, and larger teams aren't lost in the chaos. This allows freelancers to jump into the project and begin work without worrying about it.

- From freelancers to large groups work on scenes in complete transparency
- Synchronize external and internal assets immediately
- A simplified process from scene assembly through the final render

### BURST THROUGH THE POLYGON BARRIER

Extreme complexity is made manageable by an efficient, memory-efficient procedural evaluation engine. Clarisse iFX allows artists to work with billions of polygons as it manages information hidden behind. Users will experience quick creativity and flexibility, even while working with complex environments, thanks to a sophisticated PBR and path-tracing rendering engine, which won't cause a sweat.

- Polygons in a billion right at your fingertips
- Incredible flexibility in setting-up scenes
- Take on today's complicated CG workflows effortlessly



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## MULTIPLE WORKFLOWS, ONE APPLICATION

Experience a tool that was developed to address the issues of post-production today. Clarisse iFX integrates the process of set-dressing, design development lighting, rendering, and pre-comp based on layers into one complete package. Archaic workflows based on the hopping of applications are no longer a necessity. Instead, users can concentrate on the sole job of creating stunning artwork.

- Stop hopping between applications: connect to an integrated,
- Artist-friendly toolset
- Simple tools designed explicitly for the current needs of
- post-production environment
- No more outdated 90s workflows

## CREATED FOR YOU, BY YOU

For artists, made by artists. Each Clarisse iFX feature and update comes from feedback and cooperation with our user-generated community. We regularly engage with front-line artists and technical directors to find out the latest challenges they face and ways to increase their efficiency. Clarisse iFX is built, continuously updated, and updated due to these interactions.

- Continuously updated to meet today's workflow issues
- The design is intuitive and easy to use. Enjoy simple learning
- The features developed are intended to boost productivity.

## HASSLE-FREE PIPELINE INTEGRATION

It was made to be seamless in the modern workflow. Clarisse iFX is compatible with all the most popular 2D and 3D programs and doesn't require any custom applications or plugins for third-party plugins to begin using. It also supports the most popular CG frameworks, integrated color management built on OpenColorIO, an API-friendly ASCII files format, and more.

- In-the-box Alembic, USD, OpenVDB, UDIM, and UV Tiles support
- Support for all image files format
- A vast Python customization

## BUILD COMPLEX ENVIRONMENTS WITH EASE

The current VFX and CG projects require environments with greater depth and complexity than ever. Clarisse iFX provides users with tools that can meet this requirement. Artists can create breathtakingly rich environments in dig matte with the highest degree of interactivity while processing billions of polygons. Layout, scene creation, dressing, and camera projection are designed for complete flexibility. A non-linear workflow facilitated by on-the-fly geometric updates allows artists to collaborate more freely and with less frequency than ever.

## INTERACTIVE RENDER ITERATION

A high-quality renderer does more than allow your work to be distinct from the rest but also allows you to create work with an unbeatable interaction level. Clarisse iFX is an extraordinarily efficient and memory-efficient Monte Carlo-based renderer explicitly designed to facilitate this. Contrary to other software, the render engine drives the extremely fast viewport, meaning users can change their view on the fly to produce full-color images. Options such as fur and hair particles, subsurface scattering, particle rendering, and much more are instantly available. Clarisse iFX makes everything within reach.

## INTEGRATED LAYERED-BASED PRE-COMP

Looking at your rendered layers compiled is an essential but time-consuming process, and Clarisse iFX streamlines it. In contrast to other programs, Clarisse iFX integrates basic layer-based compositing directly into its rendering and lighting workflow. There's no need to switch between different applications traditionally devoted to compositing to build your rendering layers. Artists can interactively modify their renders and control changes to passes and layers. Clarisse iFX offers further versatility with its depth image output, which allows depth and values to be saved per pixel to facilitate the quick and straightforward merging of images.

## CREATE PRODUCTION-READY ASSETS

The modern look development process requires tiny details and high levels of realism. Clarisse iFX is tailored towards an impressive final image providing a simple process of developing a look suitable for asset and scene iteration. The production-ready pipeline supports all standard image formats used in the industry with an intuitive and beautiful shading process that uses nodes to make active and dynamic material modifications as well as a workflow that offers a lot of versatility through advanced projections, improved AOVs integration, an efficient Ray-traced occlusion, and shading layers that permit look development to take place independently.



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