



Blender Market - Logo Tracer 1.21

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Blender Market - Logo Tracer 1.21: Introducing Logo Tracer, the ultimate solution for creating 3D models of logos, shapes, or text directly within Blender. Say goodbye to frustrating import/export processes from external software – Logo Tracer automatically converts any image into a Mesh or Curve object without SVG files.

With a simple workflow, you can transform your logo image file into a 3D model in just a few clicks. Preview the result, tweak it as needed, and apply it as a Curve or Mesh object, all within Blender's interface.

Logo Tracer offers dynamic control over the conversion process, allowing you to adjust parameters such as sample quality, threshold, smoothness, and more with immediate results. Plus, built-in optimization features enable you to control mesh/curve resolution and trim down unnecessary details, perfect for generating low-poly versions of logos or images.

No black and white image of the logo? No problem! With the "Use Alpha" option, Logo Tracer automatically handles alpha channels and unwraps the generated object with correct proportions to match the image. Whether you're creating neon signs or 3D logos, Logo Tracer is the ideal tool for the job.

What You Get:

- Logo Tracer Addon
- User Manual
- Good Karma for Supporting the Blender Foundation :)



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