

## aescripts Canvas STK v1.06 Full Version + Tutorials

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CANVAS STK Fulfills the stereoscopic Essentials of This VR medium allowing customers to mix to their cinematic S3D360 movies with assurance. Whether you're a creator, manufacturer, stitcher, or artist, then the following tools have the capability to significantly enhance your workflow.

Canvas STK was designed for customers who are severe About functioning in 360. It is also the only real toolset that provides users the benefit of seeing a classic stereoscopic preview' to manipulate components in 3D space whilst confirming the precision to a 3D projector,3D screen, or 3DTV.

Aside from being an ideal QC instrument, Canvas STK is created Allowing users to make an encounter with thickness, both openly and emotionally.

### Why not simply use the headset to preview?

The eyes are fantastic actors and certainly will "fuse" any poor stereoscopic footage, so you won't have the ability to observe any misalignment

by means of a headset. When a 3D track is employed you may observe the misalignment (without consuming some glasses) and also take actions to stop distress (important to prevent damaging your crowd ). Canvas STK also supplies an Anaglyph 3D trailer for those with no 3D screen.

### Setup your After Effect interface

When you begin a new job you are going to need to reorganize your workspace based upon your system and the number of tracks. We recommend to use a secondary track, whenever possible and also for best results would be to utilize a 3D screen or 3DTV. In Torus Media Labs we utilize a variety of 3D viewing apparatus: a 3D projector, 3D specialist track, passive 3dtps, and also the best way to economical 3dmonitor (busy ). We propose a passive strategy. Connect your headset simply to the output window that may be created from the base of the project' tab by simply clicking on the update' button. Please remember you won't have the capability to look at your stereoscopic precision through the cans, use it only to inspect the efficacy of your job in 360.

### Finding your footage Zero Sphere

When you create a text layer with the button in the S3D Configurations tab and Click orient towards the camera, your text will be set around the Zero Sphere (Left and Right eye game perfectly)

### Twist the Left / Right button

In Case of the right and left eye, the origin press has been mislabeled, you Can click on this button to reverse them and fix the issue without needing to recreate the S3D Layer.

### Putting your S3D coating in distance

- The best and accurate method of correctly setting your S3D coating in distance would be to utilize the S3D Preferences tab"Distance to Camera" and"Scale" values.
- Don't forget to choose the layer you would like to move-in area on your working' essay deadline.
- Employing a 3D screen or a 3DTV with this basic task will provide you the most precise results.
- In the Job tab, then change your review' to side-by-side (squeezed), a frequent format in the S3D pictures compatible with 3DTVs, 3D tracks, and 3D projectors.
- Putting objects in space on your stereoscopic 360 Scene utilizing a 3D screen isn't just the most precise, but also the fastest And also the very comfortable way to your own eyes.



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