



Epic Stock Media Game Weapons Gun and Firearm Sound Effects WAV-FANTASTiC

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Epic Stock Media Game Weapons Gun and Firearm SE: Game Weapons Gun & Firearm Sound Effects library has 1557 gun firearms, and war SFX after several months of work, and numerous recordings as well as editing sessions, the Game Weapons has been released. The Gun & Firearm Sound Effects library is now ready to be used in the most demanding of productions. Based on extensive research and raw recordings of sounds from real-life (IRL) This library gives producers an entire arsenal of weaponry and firearm sounds that are designed for video games and gaming.

Gfx plugin details of Epic Stock Media Game Weapons Gun and Firearm Sound Effects WAV-FANTASTiC

The product is in **SOUND EFFECTS** category , for more information about this post you can click on the home page link in the sidebar.

This unique collection includes diverse styles of weapons, ranging from classic gun sounds to imaginable sci-fi weapons sounds. It is easy to use for any kind of audio project in which gun sound effects and realistic firearm sound design are essential. This library is very useful and has a large catalog that includes Halo & Borderland weapon-styled sounds, snipers, guns, shotguns, and rifles. handling, explosions, and sound effects for firearms that are royalty-free and more.

- 1557 sound effects
- 880 is designed to be game ready and ready for play with gun and explosion sound effects
- 677 edited and game-ready foley sound effects - create the gun sound of your choice, or make them sweeter.
- More than 1.75 gigabytes of audio samples
- A total of 50 minutes worth of sound and music
- All in 96k, 24bit .wav, and other formats
- The library comes in multiple formats. complete library: 96k 24bit, 44.1k 16bit, and game-ready MP3
- Included Soundminer metadata for easy searching capability
- 1 audio effects library and Game weapons sound effects audio creation suite
- 192 assault rifles designed by a designer Hi-tech, SMG burst, machine gun, one shot. Handling magazines and loading
- 55 bass designed by the artist is great for a more powerful low-end
- 7 bullets designed to ricochet ricochet
- 13 designs of cloth motions Aim and grab, the holster
- The 44-shot gunshots are designed with elements including acid, electric glass, fire stones, metal water
- 64 blast sound effects, blast distant, detonation cannon, original
- Handguns with 139 designs modern, high-tech, revolver, pistol, simple
- 47 designed heavy guns including energy, grenade missile, a rocket for artillery, and mortals
- 121 rifles designed by a designer including bolts, high-tech stocks, trackers - handling, optics, mechanisms, and more.
- 131 designed shotgun sounds - break action, futuristic, hi-tech, pump, semi-auto, stock shots & more.
- 67 specially designed gunshots such as beam, blaster demo hand cannon, fragment wobbly gun, pipe gun, and more
- 30 foley sounds from the ammo canister opening and closing and handling.
- 380 foley bullet drops - multiple surfaces - concrete, carpet, wood bright, wood dense
- Multiple bullets and single drops 5 calibers per surface and cadence: 9mm .45, .223, .300, .308 shells.
- 142 foley gun handlings - heavy, light, set down, pick up, aim, holster, drop, hit, equip
- 28 sounds of the foley lever for the bolt action mechanism's movement and slide metal weapons
- 39 gun reloading sounds - .22 caliber rifle, AR-15, M14 & Shotgun
- 33 gun trigger sounds - .22 caliber rifle, AR-15, M14 & Shotgun
- 25 foley user interfaces and switch sounds: insert, safety, lock
- Everything you require for playing including guns, firearms handling, blasts, bullets, and more!
- It's a great choice for first-person shooter games and battle scenes (both realistic and sci-fi) and war-related productions
- The sound effects on this site are YouTube user-friendly and royalty-free



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标签

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- 平面设计

- RTU-OTB (ready to go out from the box)



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