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Learn Squared - ZBrush Basics

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Learn Squared – ZBrush Basics: Embark on your journey into 3D art with the guidance of concept art legend Pablo Dominguez as you learn the basics of ZBrush. Tailored for absolute beginners, this course covers the essentials of ZBrush's interface, tools, and sculpting processes. With interactive challenges and homework assignments designed to reinforce your learning, you'll create bite-sized projects to apply your newfound skills. Plus, purchasing Pablo's Environment Concept Art course grants you free access to this ZBrush Basics course.

Course Highlights:

- Learn from industry-leading concept artist Pablo Dominguez
- Explore the fundamentals of ZBrush in an accessible and engaging manner
- Interactive challenges and homework assignments to reinforce learning
- · Bite-sized projects to apply newly acquired skills
- Free access to the first lesson of every course as a Learn Squared member

Course Lesson Plan:

- Absolute Basics: Covering essential elements of ZBrush such as interface navigation and basic manipulation.
- Masking: Learning how to use masking to create compelling sculptures and manage details.
- Cutting: Focusing on booleans and the knife tool for detailed sculpting.
- Details: Techniques for adding and controlling micro and macro details on sculpts.
- Brushes: Utilizing brushes to create sculpt details and the extract tool for quick creations.
- Sculpting From Reference: Applying ZBrush tools to real project workflows.
- Where to Go From Here: Guidance on additional ZBrush resources for further learning.

With over 20,000 students worldwide, Learn Squared offers a supportive community and a proven track record of helping students break into the industry and advance their skills. Join today to start your journey into the world of ZBrush and 3D art.





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