



Unity Asset - E2Chart v3.3.2

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E2Chart is a scripting GUI package designed for effortless creation of charts and graphs. It seamlessly integrates with Unity's render pipelines, including the Built-in Render Pipeline, Universal Render Pipeline (URP), and High Definition Render Pipeline (HDRP), ensuring compatibility across various platforms and enabling users to achieve optimized graphics.

- Lightweight and optimized for fast performance.
- Intuitive interface for easy creation and modification of charts.
- Flexible chart type switching for different visualization needs.
- Edit and preview charts directly in edit mode for seamless workflow.
- Highly customizable chart components to tailor visuals to specific requirements.
- Automated chart generation process streamlines chart creation.
- Support for line graphs with irregular intervals, ensuring flexibility in data representation.
- Efficient handling of large datasets with good runtime performance.
- Tooltip functionality enhances user interaction by displaying information when hovering over chart items.
- CSV file import capability simplifies data integration.
- Compatibility with Text Mesh Pro for enhanced text rendering.
- Full source code provided for complete customization and extension.



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