

### Unity asset - DLSS – Upscaling for Unity v1.2.3

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**Unity asset - DLSS – Upscaling for Unity v1.2.3:** DLSS Upscaling for Unity offers a potent solution to optimize performance and bolster framerates in your Unity projects. Leveraging Deep Learning Super Sampling technology, this tool enhances rendering efficiency by generating high-quality frames from lower-resolution input, ensuring a seamless balance between visual fidelity and performance. Whether your project operates within Unity's default render pipeline or the Universal Render Pipeline (URP), DLSS seamlessly integrates into your rendering workflow, enhancing performance across various platforms.

Implementing DLSS is a breeze, requiring only a simple drag-and-drop of the DLSS component onto your camera to activate its functionality. With this intuitive integration, you can quickly harness the benefits of DLSS without complex setup procedures. DLSS effectively boosts framerates by optimizing GPU performance, making it particularly advantageous for projects constrained by GPU limitations. Moreover, DLSS minimizes the GPU workload, translating to improved battery efficiency for laptops and mobile devices, ensuring prolonged gameplay sessions without compromising performance.

DLSS isn't just about performance; it also offers AAA-quality anti-aliasing with its built-in Spatial Anti-Aliasing feature. Say goodbye to jagged edges and flickering artefacts while enjoying enhanced performance across your project. While DLSS has undergone extensive testing with default Unity Post-Processing effects, custom Post-Processing assets may require additional support. However, our dedicated team is readily available to provide assistance and ensure smooth integration.

Comprehensive documentation accompanies DLSS, guiding users through implementation and troubleshooting common issues. Should you encounter any challenges or require further assistance, our team is accessible through Discord or the Unity Forum, ensuring prompt resolution of any concerns. For additional upscaling options, consider exploring our FSR 3 - Upscaling for Unity asset, which is ideal for players utilizing AMD GPUs or other platforms.

Unlock the full potential of your Unity projects with DLSS Upscaling, delivering smoother framerates, improved battery efficiency, and enhanced visual quality for an unparalleled gaming experience.



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