



Unity Asset - FPS Medieval Weapons - Ultimate Pack v1.0

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Unity Asset - FPS Medieval Weapons - Ultimate Pack v1.0: Diversify your project arsenal with this comprehensive collection featuring 33 AAA-quality weapon models. From various swords, including shortwords to a zweihander, to axes, war hammers, maces, halberds, and other polearms, this selection provides everything necessary for an immersive medieval battlefield experience.

Each model boasts 4K Physically Based Rendering (PBR) textures, ensuring a realistic appearance with impeccable attention to detail, making them ideal for First Person and VR games. The triangle count for each model ranges from approximately 1000 to 4000 triangles, balancing visual fidelity with performance optimization.

With a custom shield shader, users can personalize their shields with up to 4 decal layers, offering many customization options. Choose from over 30 decal masks to create unique heraldry designs.

The pack includes 43 usable prefabs, covering a wide range of weapon types: 10 sword models, 8 polearm models, 4 axes, 5 blunt weapons, 2 daggers, and 4 shield models. Notably, 3 shield models are customizable, featuring 5 material variant prefabs for each shield type.

Please note that the custom shield shader is only compatible with the Standard Rendering Pipeline.



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