Unreal engine - PLATFORMER - Stylized Cube World Vol.1 v5.0

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Introducing "PLATFORMER - Stylized Cube World Vol.1," an exciting asset pack designed to facilitate the creation of your game while offering effortless level building capabilities.

Key Highlights:

- Stylized PBR workflow ensuring visually appealing environments.
- Over 100 diverse models including platforms, props, power-ups, obstacles, treasure chests, moving platforms, clouds, fog, vegetation, water, and more.
- Various props such as wooden bridges, crates, fences, ladders, signboards, and towers.
- Array of power-ups including arrows, coins, gems, goals, checkpoints, jump pads, keys, stars, and step boosts.
- Obstacles like spikes and spiked pillars to challenge players.
- Abundant vegetation options including bushes, flowers, grass, logs, mushrooms, plants, and trees.
- 10 blueprint items and a versatile particle system featuring dust, smoke, and wind effects.
- Textures and material color variations for customization.
- Six captivating demo scenes and an overview map for inspiration and guidance.

- Impeccable game environments crafted with high quality and attention to detail.
- Shared alternate materials for expanded color options.
- Extensive selection of props suitable for various game genres.
- Seamless integration for 3D, 2.5D, 2D, and isometric games.
- Automatic collision generation for hassle-free level design.
- Triangle count ranging from 2 to 5000 with texture resolutions at 512, 1024, and 2048.

"PLATFORMER - Stylized Cube World Vol.1" offers a comprehensive toolkit for game developers, promising ease of use and top-notch quality for unparalleled gaming experiences.

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