



Unreal Engine - POLY - Mega Survival Construction Kit (Engine version 4.24- 4.27, 5.0- 5.2)

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Unreal Engine - POLY - Mega Survival Construction Kit: Introducing a versatile and dynamic low poly resource pack, perfect for prototyping or enhancing a low poly world. With over 450 models included, you'll find everything you need for constructing buildings, defensive structures, and shelters. This pack features a modular fastening system and numerous parts to facilitate the construction of various buildings, offering flexibility and ease of use.

Tailored for third-person or top-down viewing, this package is well-suited for a wide range of game genres. Additionally, it includes components essential for developing shooters or RPGs, providing comprehensive support for your game development needs.

Designed in a polygonal style, this pack seamlessly integrates with other packs of similar styles. With a variety of models, including modular pieces, interior and exterior elements, props, and environmental assets, you'll have the resources to create immersive game environments.

- Modular Models: 321
- Interior and Exterior Elements: 80
- Props: 48
- Environment Assets: 16
- Textures for Terrain: 3



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