



Render+ for Blender v2.5

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Render+ for Blender v2.5: Render+ is a Blender add-on that simplifies batch rendering.

I developed this addon as I wanted to streamline my workflow, without the need to mess with complicated scripts and configurations. Render+ was designed to put the maximum power you need in the simplest interface.

Gfx plugin details of Render+ for Blender v2.5

The product is in **category from Blender Market**, for more information about this post you can click on the home page link in the sidebar.

The batch panel provides you with the ability to set up as well as run rendering jobs.

- Animations and still images can be rendered with custom frames or ranges.
- Change the camera, world view layer, the scene as well as the size of each task.
- Create renders from blend files external to the computer (and include them in the mix files in bulk)
- Create a separate GPU for each task such as the CPU, or all devices
- Execute a shell script before as well after the rendering (for both the batch as well as each rendering job)

Makes single renders better too

A majority of the features used that are available for batch renderings are offered for normal renders.

- Notifications
- Turn off the power
- Use command shells (or Python scripts) before and after rendering
- Statisticians for powerful rendering (with CSV export)



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