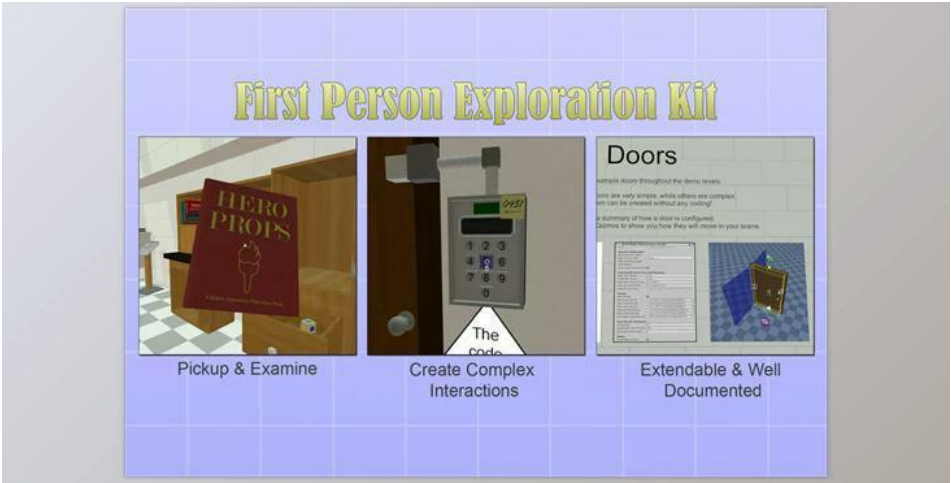




Unity Asset - First Person Exploration v2.2.6

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Unity Asset - First Person Exploration v2.2.6: The First Person Exploration Kit is a comprehensive package for creating immersive First Person Environmental Exploration or Adventure games within Unity. Designed to provide everything you need to kickstart your project, this kit is fully compatible with Unity versions 2019.4.32f1 and above, including Unity 2020 and Unity 2021.

With recent additions such as Doors and Drawers, players can explore desks, cupboards, cabinets, and more, adding depth to your game environment. The kit features a robust Save Game System with auto-save functionality upon level changes, specifically designed for Windows PC platforms.

The package includes a Full Menu System complete with UI elements and graphics, along with templates to streamline your development process. The character controller offers comprehensive functionality, including options for Run, Jump, and Crouch actions, catering to diverse gameplay experiences.

Users can leverage built-in support for Keyboard, Mouse, and Xbox gamepad inputs and an extendable input system for further customization. The kit boasts 10 different Base interaction types, providing versatility in how players interact with the game world.

The package includes dozens of example complex and custom prefab interactable objects, along with over 100 interaction sound effects to enhance immersion. With 10 Photoshop templates provided, users can fully customize UI and gameplay graphics to suit their project's aesthetic.

Furthermore, over 50 demo models with Photoshop source files are included, offering assets to populate your game world. The kit comes with a comprehensive setup and customization guide, ensuring users can tailor every package aspect to their specific needs.



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